



Math Competition Leader Directions

- A JA Staff person will go over each math game with all volunteers before the day begins.
- After the instructions have been given, one person among the volunteers will have to designate themselves as the “leader”.
- The leader will have the students come into the Math Challenge area and ask them to sit at one of the tables dividing into groups of 4-6. Try and keep the tables as evenly balanced as possible.
- Explain to the students that each table has a score sheet on the clipboard.
- The volunteers should write each student’s name on the top of the score sheet before they get started.
- Let the students know they will keep track of their own score at each table taking the clip board with them when they rotate.
- Inform the volunteers that they have a minute to explain the math game at their table.
- After the instructions have been given, inform the students that they will have 3 minutes to complete the math challenge or activity at their table.
- Ask the students if they have any questions.
- Set the timer for 3 minutes.
- If there are no questions, then give them a nice and LOUD....READY, SET, GO.
- With 1 minute left, announce they have 1 minute to go.
- After 3 minutes, announce STOP, time is up.
- Ask the students to record their score on the Score Sheet.
- The students should then rotate clockwise to the next math activity.
- Continue until all the students have completed all five table activities.
- After ALL activities have been completed, the students should give their score sheet to the leader.
- At the end of the day, the team with the highest score will receive a prize during the wrap-up session.